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# **VOICE OTP IC**

# aP89021 – 21sec aP89010 – 10sec

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Ver 4.0 1 Aug 23, 2010



## **FEATURES**

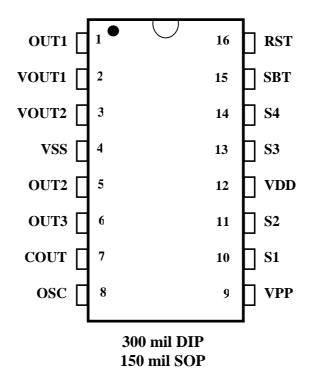
- Standard CMOS process.
- Embedded 512K/256K bits EPROM.
- 21/10 Sec Voice Length at 6 KHz sampling and 4-bit ADPCM compression.
- Maximum 12 voice groups.
- Combination of voice building blocks to extend playback duration.
- 960 table entries are available for voice block combinations.
- User selectable PCM or ADPCM data compress.
- Two triggering modes are available by whole chip option during voice compilation.
  - Key Trigger Mode Combinations of S1 ~ S4 to trigger up to 12 voice groups; SBT for sequential trigger.
  - CPU Parallel Trigger Mode Combinations of S1 ~S4 with SBT goes HIGH to strobe start the voice playback.
- Voice Group Trigger Options: Edge / Level; Hold / Un-hold; Retrigger / Non-retrigger.
- Whole Chip Options: Ramp / No-ramp; Output Options; Key / CPU trigger mode.
- 16ms (@ 8KHz sampling rate) Debounce Time for both Key and CPU Trigger Modes.
- RST pin set to HIGH to stop playback at once.
- Three user programmable outputs for STOP plus, BUSY signal and flashing LED.
- Built-in oscillator to control sampling frequency with an external resistor.
- 2.2V 3.6V single power supply and < 5uA low stand-by current.
- PWM Vout1 and Vout2 drive speaker directly.
- D/A COUT to drive speaker through an external BJT.
- Development System support voice compilation and options selection.

#### **DESCRIPTION**

aP89021/010 high performance Voice OTP is fabricated with Standard CMOS process with embedded 512K/256K bits EPROM. It can store up to 21/10 sec voice message with 4-bit ADPCM compression at 6KHz sampling rate. 8-bit PCM is also available as user selectable option. Two trigger modes, simple Key trigger mode and Parallel CPU trigger mode facilitate different user interface. User selectable triggering and output signal options provide maximum flexibility to various applications. Built-in resistor controlled oscillator, 8-bit current mode D/A output and PWM direct speaker driving output minimize the number of external components. PC controlled programmer and developing software are available.

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# PIN CONFIGURATIONS



## **PIN NAMES**

PIN	Playback Mode	OTP Program Mode	Description
1	OUT1	OEB	Programmable output (I/O pin)
2	VOUT1	-	PWM output to drive speaker directly
3	VOUT2	-	PWM output to drive speaker directly
4	VSS	VSS	Power Ground
5	OUT2	IO	Programmable output (I/O pin)
6	OUT3	-	Programmable output (I/O pin)
7	COUT	-	D/A current output
8	OSC	ACLK	Oscillator input
9	VPP	VPP	Supply voltage for OTP programming
10	<b>S</b> 1	<b>S</b> 1	Trigger pin (input with internal pull-down)
11	S2	S2	Trigger pin (input with internal pull-down)
12	VDD	VDD	Positive Power Supply
13	S3	<b>S</b> 3	Trigger (input with internal pull-down)
14	S4	S4	Trigger (input with internal pull-down)
15	SBT	PGM	Trigger pin (input with internal pull-down)
16	RST	DCLK	Reset pin (input with internal pull-down)

### PIN DESCRIPTIONS

#### S1 ~ S4

Input Trigger Pins:

- S1 to S4 are used to trigger the 12 Voice Groups in both Key and CPU Parallel Trigger Mode.
- In OTP Programming Mode, S1 to S4 are used as program enable pins.

#### **SBT**

Input Trigger Pin:

- In Key Trigger Mode, this pin is trigger pin to trigger the playback of Voice Groups one by one sequentially.
- In CPU Parallel Command Mode, this pin is used as address strobe to latch the input from S1 to S4 and starts the voice playback.
- In OTP Programming Mode, this pin is used as PGM signal.

#### **VDD**

Power Supply Pin.

#### **VSS**

Power Ground Pin

#### **VOUT1 and VOUT2**

Digital PWM output pins which can drive speaker and buzzer directly for voice playback.

#### **OSC**

During voice playback, an external resistor is connected between this pin and the VDD pin to set the sampling frequency. In OTP Programming Mode, this is the ACLK input signal.

### **VPP**

Connection to VDD is required during voice playback. In OTP Programming Mode, this pin is connected to a separate 6.5V power supply.

## **OUT1, OUT2 and OUT3**

- In Key Trigger Mode and CPU Parallel Command Mode, these pins are user programmable pins for the STOP pulse, BUSY and LED signals.
- During OTP programming, OUT1 serves as OEB while OUT2 serves as data IO.

#### COUT

Analog 8-bit current mode D/A output for voice playback

#### **RST**

Chip reset in playback mode or DCLK pin in OTP programming mode.



## **VOICE SECTION COMBINATIONS**

Voice files created by the PC base developing system are stored in the built-in EPROM of the aP89021/010 chip as a number of fixed length Voice Blocks. Voice Blocks are then selected and grouped into Voice Groups for playback. Up to 12 Voice Groups are allowed. A Voice Block Table is used to store the information of combinations of Voice Blocks and then group them together to form Voice Group.

Chip	aP89021	aP89010
Memory size	512K bits	256K bits
Max no. of Voice Block	126	124
No. of bytes per Voice Block	512	256
Max. no. of Voice Group	12	12
No. of Voice Table entries	960	960
Voice Length (@ 6KHz 4-bit ADPCM)	21 sec	10 sec

#### **Example of Voice Block Combination**

Assume here we have three voice files, they are "How are You?", Sound Effect and Music. Each of the voice file is divided into a number of fixed length Voice Block and stored into the memory.

Voice File 1 - "How are You?" is stored in Voice Block B0 to B12.

Voice File 2 - Sound Effect is stored in Voice Block B13 to B15.

Voice File 3 - Music is Voice Block B16 to B40.

Voice Blocks are grouped together using Voice Table to form Voice Group for playback:

Group no.	Voice Group contents	Voice Table Entries
Group 1	"How are You?"	B0 B12
Group 2	Sound Effect + "How are You?"	B13 B15 + B0 B12
Group 3	"How are You?" + Music	B0 B12 + B16 B40
Group 4	Music	B16 B40

## **Voice Data Compression**

Voice File data is stored in the on-chip EPROM as either 4-bit ADPCM or 8-bit PCM format. Voice data stored as 4-bit ADPCM provides 2:1 data compression which can save 50% of memory space. On the other hand, voice data are stored as 8-bit PCM format means no data compression is employed but voice playback quality will be better.

## **Programmable Options**

In both Key Trigger Mode and CPU Parallel Trigger Mode, user can select different trigger functions and output signals to be sent out from the pins OUT1, OUT2 and OUT3.

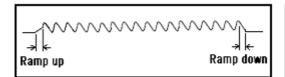
Options affect all Voice Group playback are called Whole Chip Options. Options only affect the playback of individual Voice Group are called Group Options.

## **Whole Chip Options**

- Key or CPU Parallel Trigger Mode.
- Ramp-up-down enable or disable:

When COUT is used for playback, Ramp-up-down should be enabled. This function eliminates the 'POP' noise at the beginning and end of voice playback.

When VOUT1 and VOUT2 are used to drive speaker directly, Ramp-up-down should be disabled.



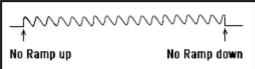


Fig. 1 Ramp-up-down Enable

Fig.2 Ramp-up-down Disable

#### Output Options:

This option sets up the three output pins OUT1 and OUT2 to send out different signals during voice playback. Four settings are allowed:

	OUT1	OUT2	OUT3
Option 1	LED2	LED1	BUSY
Option 2	STOP	LED1	LED2
Option 3	LED1	BUSY	STOP

Note: Stop plus must be set to enable in order to have STOP plus to come out. The BUSY output is always HIGH during voice playback.

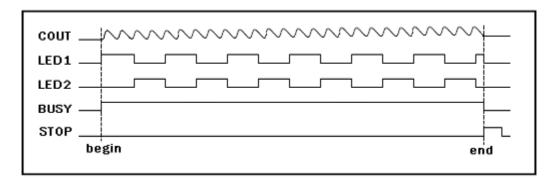


Fig. 3 Output waveforms

## **Group Options**

User selectable options that affect each individual group are called Group Options. They are:

- Edge or Level trigger
- Unholdable or Holdable trigger
- Re-triggerable or non-retriggerable
- Stop pulse disable or enable

Fig. 4 to Fig. 9 show the voice playback with different combination of triggering mode and the relationship between outputs and voice playback.

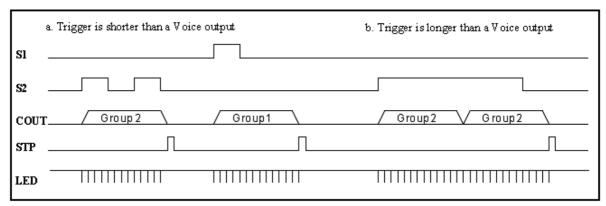


Fig. 4 Level, Unholdable, Non-retriggerable

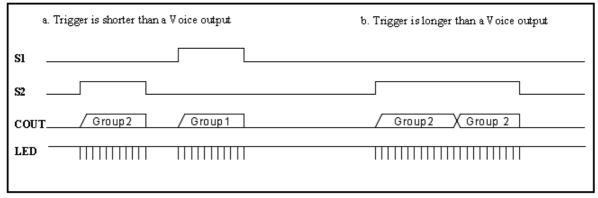


Fig. 5 Level Holdable

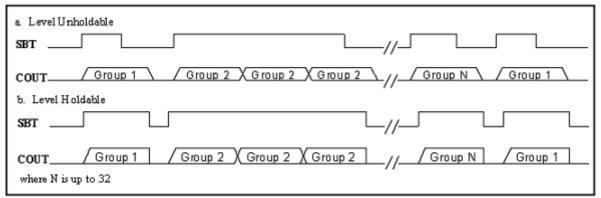


Fig. 6 SBT sequential trigger with Level Holdable and Unholdable

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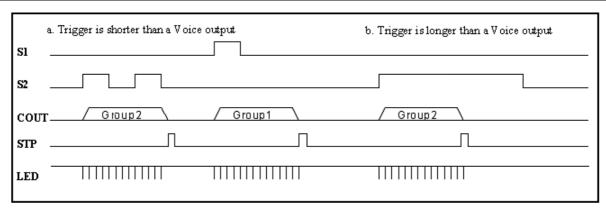


Fig. 7 Edge, Unholdable, Non-retrigger

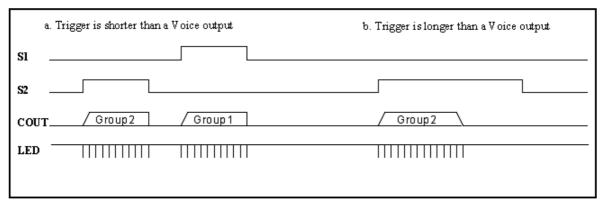


Fig. 8 Edge, Holdable

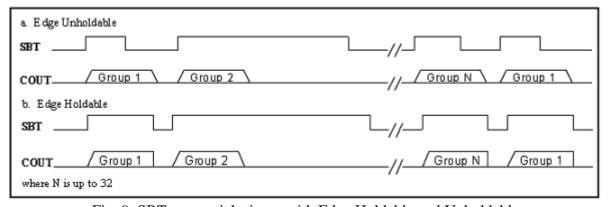


Fig. 9 SBT sequential trigger with Edge Holdable and Unholdable



Overlap trigger is supported with Level/Unholdable trigger options:

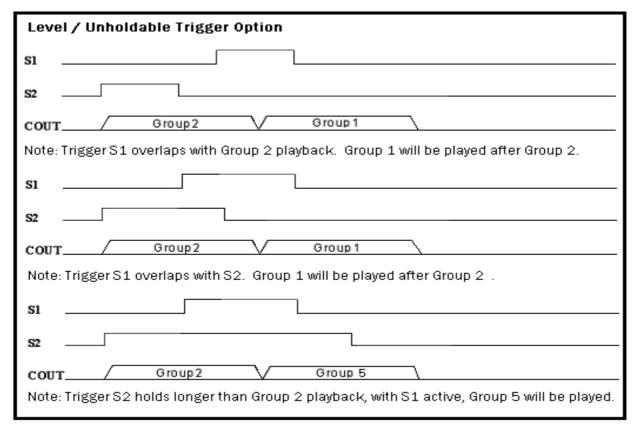


Fig. 10 Overlap trigger

## TRIGGER MODES

There are two triggering modes available for aP89021/010.

Key or CPU Trigger modes are determined by setting the EPORM programmable options during voice data compilation.

#### **Key Trigger Mode**

With this trigger mode, up to 12 Voice Groups are triggered by setting S1 to S4 to HIGH or NC (not connected) in different combinations. Each Voice Group can have its only independent trigger options (See Fig. 4, 5, 7 and 8 for trigger options definition).

Voice Groups can also be triggered sequentially by setting SBT pin to HIGH.

## **CPU Parallel Trigger Mode**

In this mode, S1 to S4 are set to HIGH or LOW according to the table on the following page and followed by setting the SBT input pin to HIGH, the corresponding Voice Group will be triggered.

Trigger options defined in Fig. 4, 5, 7 and 8 are valid for this mode.

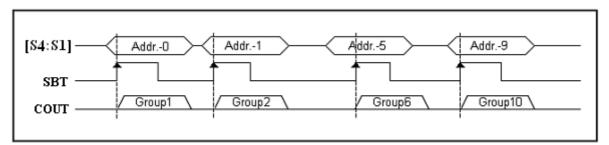


Fig. 11 CPU Parallel Trigger Mode

Note that SBT pin cannot be used as Single Button Sequential trigger in this mode. In stead, it acts as a Strobe input to clock-in the data input from S1 to S4 into the chip.

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## **Key Trigger Mode**

Up to 12 Voice Groups can be triggered by S1 to S4.

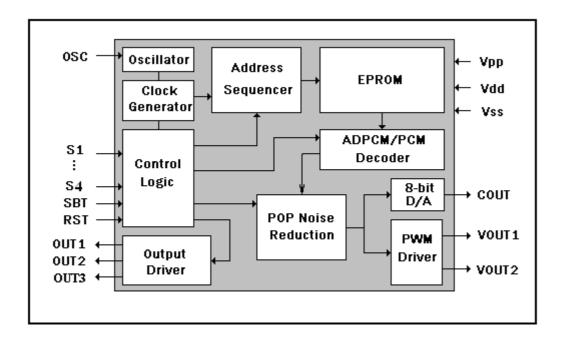
Voice Group	<b>S1</b>	S2	S3	<b>S4</b>
1	HIGH	NC	NC	NC
2	NC	HIGH	NC	NC
3	NC	NC	HIGH	NC
4	NC	NC	NC	HIGH
5	HIGH	HIGH	NC	NC
6	NC	HIGH	HIGH	NC
7	NC	NC	HIGH	HIGH
8	HIGH	NC	NC	HIGH
9	HIGH	HIGH	HIGH	NC
10	NC	HIGH	HIGH	HIGH
11	HIGH	NC	HIGH	HIGH
12	HIGH	HIGH	NC	HIGH

## **CPU Trigger Mode**

Up to 12 Voice Groups can be triggered by supplying address to [S4:S1] with SBT as strobe signal.

Voice Group	S4	S3	S2	S1
1	0	0	0	0
2	0	0	0	1
3	0	0	1	0
4	0	0	1	1
5	0	1	0	0
6	0	1	0	1
7	0	1	1	0
8	0	1	1	1
9	1	0	0	0
10	1	0	0	1
11	1	0	1	0
12	1	0	1	1

## **BLOCK DIAGRAM**



## **ABSOLUTE MAXIMUM RATINGS**

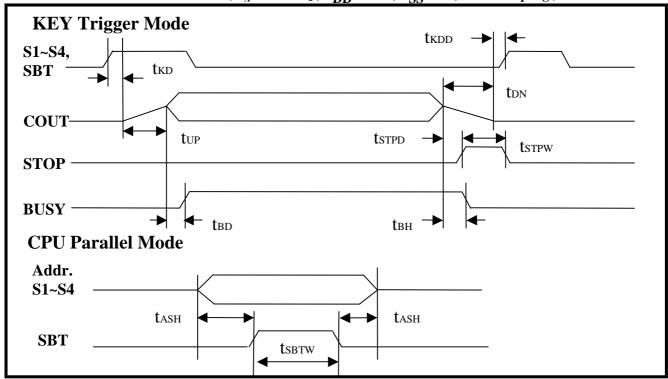
Symbol	Rating	Unit
V <sub>DD</sub> - V <sub>SS</sub>	-0.5 ~ +4.5	V
$v_{IN}$	$V_{SS}$ - 0.3< $V_{IN}$ < $V_{DD}$ + 0.3	V
V <sub>OUT</sub>	$V_{SS} < V_{OUT} < V_{DD}$	V
T (Operating):	-40 ~ +85	$^{\circ}\! \mathbb{C}$
T (Junction)	-40 ~ +125	$^{\circ}\! \mathbb{C}$
T (Storage)	-55 ~ +125	$^{\circ}\!\mathbb{C}$

**DC CHARACTERISTICS** (  $T_A = 0$  to 70°C,  $V_{DD} = 3.3V$ ,  $V_{SS} = 0V$  )

Symbol	Parameter	Min.	Тур.	Max.	Unit	Condition
$v_{DD}$	Operating Voltage	2.2	3.0	3.6	V	_
$I_{SB}$	Standby current	_	1	5	μΑ	I/O open
I <sub>OP</sub>	Operating current	_	_	15	mA	I/O open
V <sub>IH</sub>	"H" Input Voltage	2.5	3.0	3.5	V	V <sub>DD</sub> =3.0V
$v_{IL}$	"L" Input Voltage	-0.3	0	0.5	V	V <sub>DD</sub> =3.0V
I <sub>OL</sub>	V <sub>OUT</sub> low O/P Current		120		mA	Vout=0.3V, V <sub>DD</sub> =3.0V
I <sub>OH</sub>	V <sub>OUT</sub> high O/P Current	_	-120	_	mA	Vout=2.5V, V <sub>DD</sub> =3.0V
I <sub>CO</sub>	C <sub>OUT</sub> O/P Current		-3		mA	V <sub>COUT</sub> =1.0V, V <sub>DD</sub> =3.0V
I <sub>OH</sub>	O/P high Current	_	-8	_	mA	V <sub>OH</sub> =2.5V, V <sub>DD</sub> =3.0V
I <sub>OL</sub>	O/P low Current	_	8		mA	V <sub>OL</sub> =0.3V, V <sub>DD</sub> =3.0V
ΔF/F	Frequency Stability	-5		+5	%	$\frac{\operatorname{Fosc}(2.7V) - \operatorname{Fosc}(3.4V)}{\operatorname{Fosc}(3V)}$



AC CHARACTERISTICS (  $T_A = 0$  to  $70^{\circ}$ C,  $V_{DD} = 3.3$ V,  $V_{SS} = 0$ V, 8KHz sampling )



Symbol	Parameter	Min.	Typ.	Max.	Unit	Note
t <sub>KD</sub>	Key trigger debounce time	16			ms	1
t <sub>KD</sub>	Key trigger debounce time – retrigger	24			ms	1
t <sub>UP</sub>	Ramp up time	0	128/Fs		s	3
$t_{DN}$	Ramp down time	0		256/Fs	S	3
t <sub>KDD</sub>	Key trigger delay after ramp down		0		ms	
tSTPD	STOP pulse output delay time	_	_	256	μs	
tSTPW	STOP pulse width		64		ms	1
t <sub>BD</sub>	BUSY signal output delay time		_	100	ns	
t <sub>BH</sub>	BUSY signal output hold time		100		ns	
tASH	Address set-up /hold time	100			ns	
t <sub>SBTW</sub>	SBT stroke pulse width	16	_	_	ms	1
tLEDC	LED flash frequency		3		Hz	2

Notes: 1. This parameter is inversely proportional to the sampling frequency.

<sup>2.</sup> This parameter is proportional to the sampling frequency.

<sup>3.</sup> Fs is sampling frequency in Hz



# OSCILLATOR RESISTANCE TABLE

Sampling Frequency	R <sub>OSC</sub>
KHz	KOhm
4.90	300
5.26	290
5.88	280
6.09	270
6.33	260
6.67	250
6.85	240
7.14	230
7.46	220
7.70	210
8.06	200
8.47	190
8.93	180
9.26	170
9.80	160
10.42	150

R <sub>OSC</sub>	Sampling Frequency
KOhm	KHz
140	11.00
130	11.76
120	12.50
110	13.33
100	14.51
91	15.63
82	16.95
75	18.18
68	19.23
62	20.83
56	22.22
51	23.81
43	25.00

Note: The data in the above tables are within 3% accuracy and measured at  $V_{DD} = 3.0V$ . Oscillator frequency is subjected to IC lot to lot variation.

## TYPICAL APPLICATIONS

## **Key Trigger Mode**

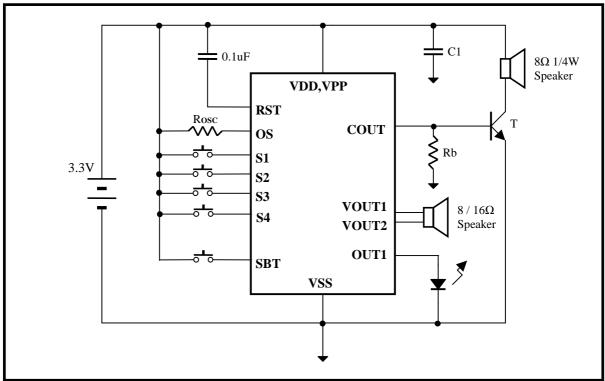


Fig. 12 Using 3.3V Battery

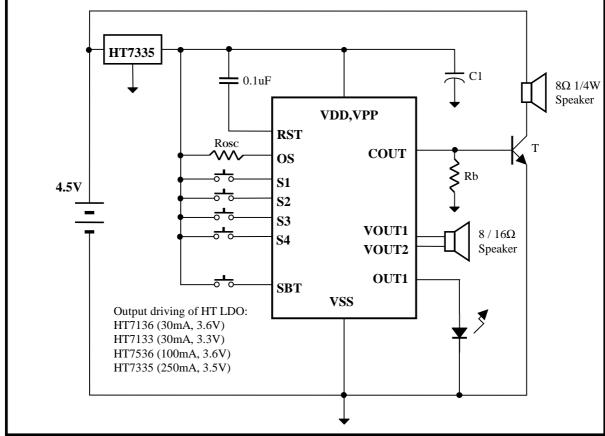


Fig. 13 Using 4.5V Battery

#### **CPU Parallel Mode**

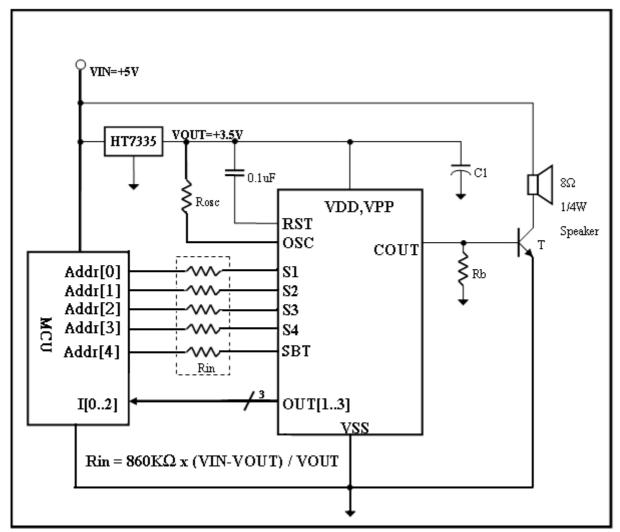


Fig. 14 5V CPU Control with COUT

#### Note:

- C1 is capacitor from 0.1uF to 4.7uF depends on the kind of Vdd source and sound loudness.
- 2. Rb is base resistor from 120 Ohm to 390 Ohm depends on Vdd value and transistor gain.
- 3. T is an NPN transistor with beta larger than 150.
- 4. Reference value for the above components are C = 2.2uF, Rb = 390 Ohm and T = 8050D.
- 5. Refer to the Oscillator Resistor Table for suitable value of Rosc.

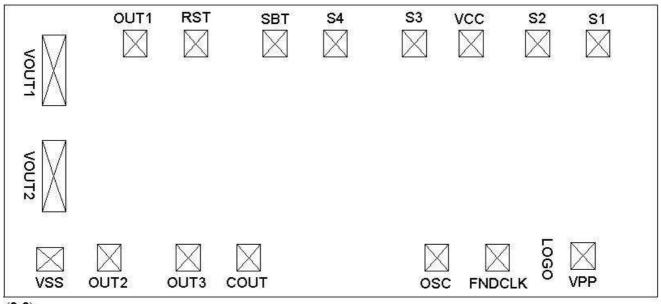


# 6. Bonding Diagram (aP89021)

OUT1	RST	SBT	<b>S4</b>	<b>S3</b>	VDD	S2	<b>S1</b>	
VOUT1								
VOUT2								
VSS OUT2	OUT3	COUT			OSC F	NDCLK	VPP	

(0,0)

# **Bonding Diagram (aP89010)**



(0,0)

Note: Substrate should be connected to Vss.

Bonding pad size: 80um x 90um